



MZ-800 / MZ-1500 Download - Operating Systems

All the downloadable files are ZIP-files and they contain MZF-formatted files. Additional TXT-files may be included. The file size shown includes the header size of 128 bytes. That means, the memory size used in the MZ will be the file size reduced by the header size.

You can use [MZ-700 OS programs](#) too if you use the MZ-700-mode.

BASIC versions <http://www.sharpmz.org/mz-800/dldos.htm>

| Version & download size | File size in bytes | Description | | | | | | | | | | | | | | | | | | | | |
|--|----------------------------|--|-----------------------------------|--------------------|--------|----------|------|----------------------|----------------------|--------|--------|-----|-----------------------------------|--------------------|--------|----------|------|----------------------|----------------------|--------|--------|-----|
| Universal BASIC (62 kb) | V2.7 46,164 V4.0 46,164 | <p>The Universal Basic V2.7 is a full tape / disk / QD disk BASIC version for the MZ-800 and has its own RAM monitor. The version 4.0 additional supports VRAM and BASICODE 2 / 3. It was written in 1987 (version 4.0 in 1989) by Ernst Hanique from the old SHARP MZ-GG / Netherlands.</p> <p>Precision: 8 significant decimal figures (e.g. $1 / 255 = 3.9215686E-03$; $1 / 256 = .00390625$).</p> <div data-bbox="667 925 1193 1115" data-label="Code-Block"> <pre>MZ-800 Universal Basic V2.7 with CMT,QD,RAM and FD-routines. Copyright (C) 1987 by: Ernst Hanique. SHARP MZ-GG. 19868 Bytes free Ready █</pre> </div> <table border="1" data-bbox="667 1142 1305 1294"> <thead> <tr> <th>Load from (shift to address)</th> <th>To (real end)</th> <th>Length</th> <th>Start at</th> <th>Type</th> </tr> </thead> <tbody> <tr> <td>\$1200 (\$0000)</td> <td>\$C5D3 (\$B2A8)</td> <td>\$B3D4</td> <td>\$0000</td> <td>OBJ</td> </tr> </tbody> </table> <div data-bbox="667 1321 1193 1579" data-label="Code-Block"> <pre>UNI-GG-BASIC 800 V4.0 with CMT,QD,RAM,VRAMDISK and FD routines Made by E.Hanique & R.O.v.d.Veen Copyrights © 1989 by HCC SHARP MZ-GG 19788 Bytes free Ready RUN "AUTO RUN" Break Ready █</pre> </div> <table border="1" data-bbox="667 1608 1305 1760"> <thead> <tr> <th>Load from (shift to address)</th> <th>To (real end)</th> <th>Length</th> <th>Start at</th> <th>Type</th> </tr> </thead> <tbody> <tr> <td>\$1200 (\$0000)</td> <td>\$C5D3 (\$B2A8)</td> <td>\$B3D4</td> <td>\$0000</td> <td>OBJ</td> </tr> </tbody> </table> | Load from (shift to address) | To (real end) | Length | Start at | Type | \$1200 (\$0000) | \$C5D3 (\$B2A8) | \$B3D4 | \$0000 | OBJ | Load from (shift to address) | To (real end) | Length | Start at | Type | \$1200 (\$0000) | \$C5D3 (\$B2A8) | \$B3D4 | \$0000 | OBJ |
| Load from (shift to address) | To (real end) | Length | Start at | Type | | | | | | | | | | | | | | | | | | |
| \$1200 (\$0000) | \$C5D3 (\$B2A8) | \$B3D4 | \$0000 | OBJ | | | | | | | | | | | | | | | | | | |
| Load from (shift to address) | To (real end) | Length | Start at | Type | | | | | | | | | | | | | | | | | | |
| \$1200 (\$0000) | \$C5D3 (\$B2A8) | \$B3D4 | \$0000 | OBJ | | | | | | | | | | | | | | | | | | |